

Sephiroth
Dissidia Final Fantasy

http://pepabysmal.blogspot.com/



Build the model starting from the ground up. I placed a coin in the front portion of the foot so the model has a lower center of gravity thus achieving better balance. You can use putty or blue tack, as long as it's dense—or even not at all. Choice is yours.



Foot assembled. I seal the white edges with a black permanent marker, but again, choice is yours.



You should be the folding the gluing tabs if you haven't been so the angle that his knees are bending at don't tip him backwards in the finished model.



I recommend scoring the glue tabs here before you cut this piece out because it's pretty thin and fragile.





Completed legs. Both legs are almost mirror images of each other.





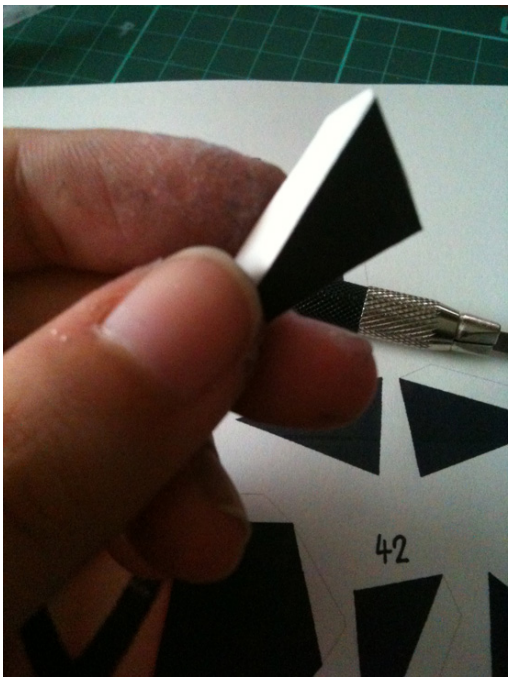


Connect the legs together. It’s a little finicky but keep at it! You can finish off his hips and set it aside for later.





Construction of the waist. You can try to balance this piece on top of the legs you set aside. You know, for fun… and to get a sense of the angle he’s leaning at.

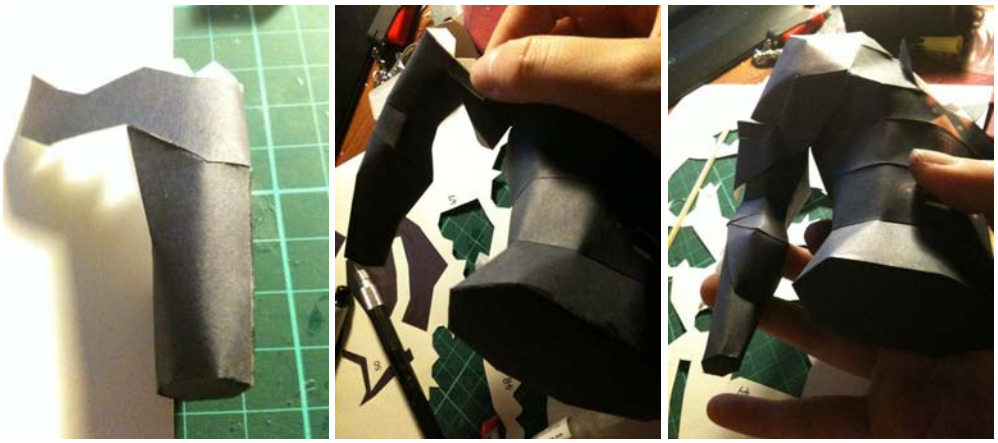


You can assemble the lower lapels now, or save it for later. I cut a slit into his chest so the glue tab can be pasted onto the inside, but since he's wearing play you can get away with pasting it externally and coloring over the white tab with your sharpie.

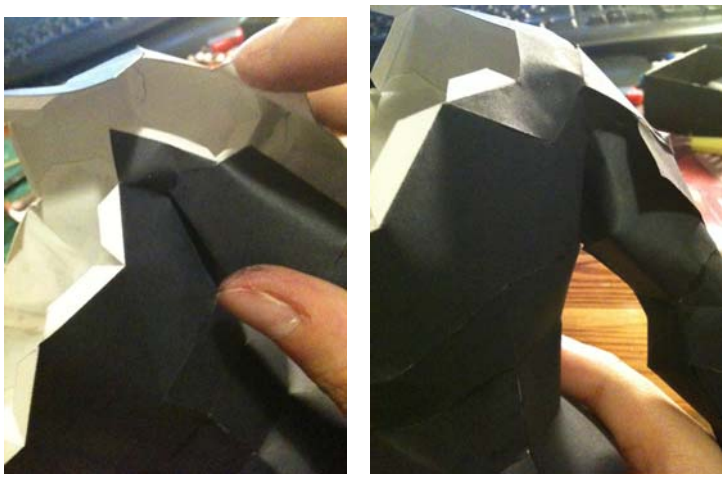




You should end up with something that looks like this.

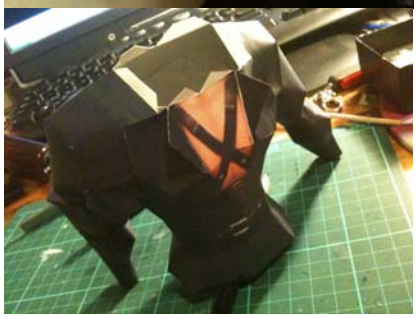


Start constructing the arms—I started with the right arm first. Don’t worry about the raw edges, you can glue them directly onto the main model.



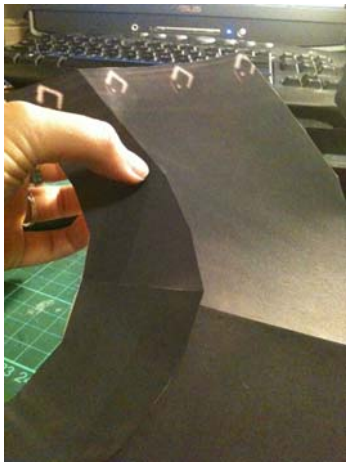
There are raw edges on the inside, under the purple cloth piece. Don’t worry about it. Once you attach the back portion to the back of the arm, it won’t shift any more. You can apply some extra glue for more stability if you like.







Construct and attach the left arm. Be patient with this part because you have very little leeway to work with. Seal up the shoulders.







Time to make that dress! Start on the outside layer, from the top. Refer to the PDO so you don't accidentally use pieces for the inside. I suggest separating those pages and putting them aside to work on later. When you finish the construction of the outside, you can tile the inside. You can assemble the inside of the skirt fully (glue tabs have been included) if you wish. Don't forget to tack on the little extra wing that seems to be growing out the side of his skirt…

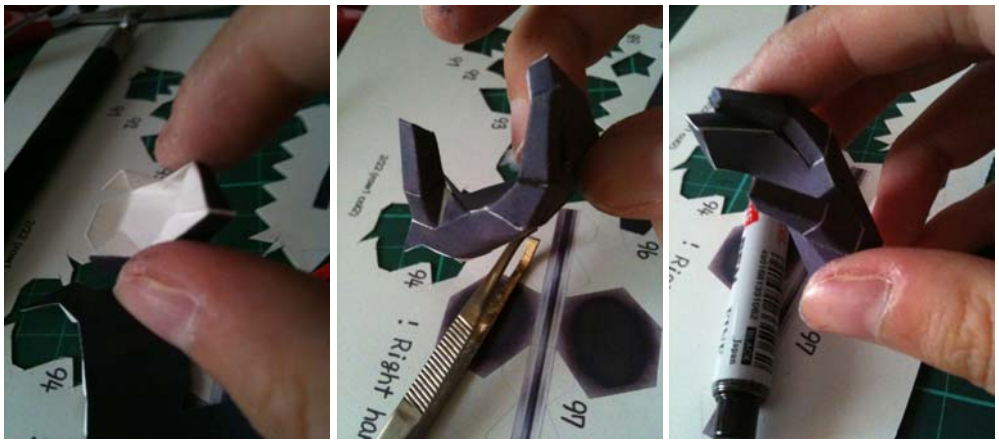


If you like, you can attach the skirt to his torso now or wait until you finish up the head and hands, so that you can work with it more easily on your desk.



Attach the collar and upper lapels to the torso. It’s best to just glue the tabs externally and sharpie in the white bits.

You might want to attach the neck at this point too, as well as all the bells and whistles like his belt and the two metal strips on his shoulder.



The hands do require a bit of tweezer work because they are small. Start with the fingers and work your way to the wrist.



You should end up with something that looks like this.

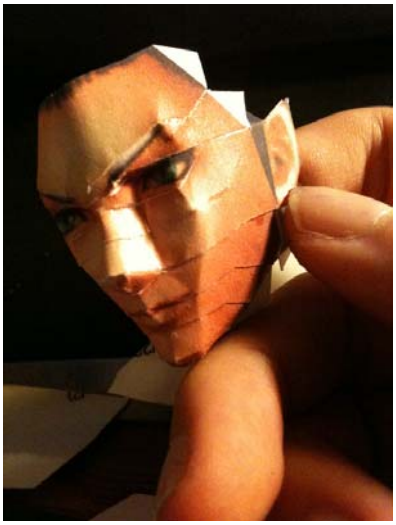








You can construct the epaulettes now. Make sure you attach the metal strips on his shoulders now if you haven't yet!

The face is made of a lot of tiny parts. Do it in a bright environment (unlike me) so you don't go blind. You could use a softer glue in order to make his face appear rounder. Mine turned out a little sharp because the glue I use dries hard and contracts. Either way, I'm sure you'll do a better job.

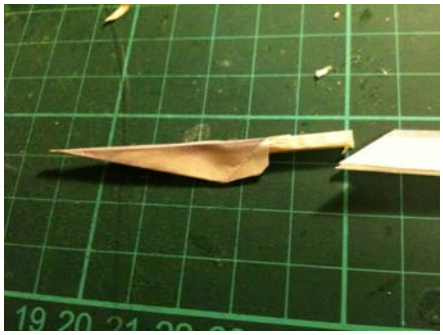



I messed up here and forgot to take photos from this point, but you should start with the tiniest pieces of the hair that frame his face. Do it now, before it becomes impossible or extremely frustrating.

The main body of his hair should be constructed from the bottom up (don't worry if you see messed up textures, I guarantee they can't be seen on the finished model)

Finish constructing the head fully before attempting to attach to the model.

It's going to be a bit of a struggle to fit the head into the neck, but persevere! And use a lot of glue. Squeezing the shoulders together helps and gives a better shape.





The sword is a little tricky because of its length. I suggest reinforcing it with wooden dowels or toothpicks as you work, especially if you're using 120gsm paper, like I am. Alternatively, you can print it out on thicker paper, though it's still in danger of getting damaged very easily. If you have very little space for display, you can skip any of the two middle sections of the blade—but you wouldn't want to shorten his sword, right?



The finished model should be able to stand by itself. If it tips backwards for some reason and you added the coins to his feet, you can shove an eraser under his heel and he will balance. If you skipped the coin, your only option is blue tacking him in place.